# Static enforceability of XPath-based access control policies

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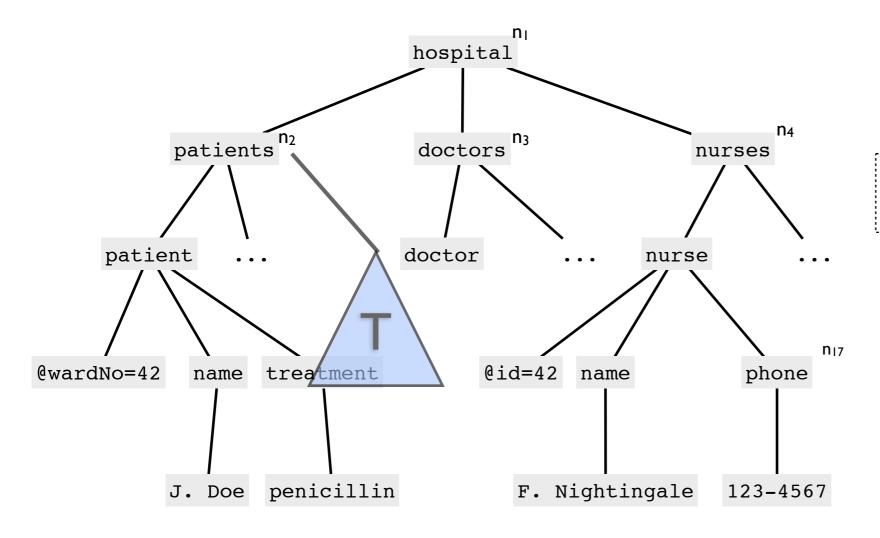
## Background

- Access control for XML databases
- Read-only
  - security views [Stoica & Farkas 2002, Fan et al. 2004]
  - filtering [Luo et al. 2004]
  - annotations [Yu et al 2004, ...]
  - static analysis [Murata et al 2006]
- Access control in presence of updates: less studied
  - annotations [Koromilas et al. 2009]
  - schema-based [Bravo et al. 2007, 2012]

## What about updates?

- Security views
  - require solving view update problems
- Dynamic enforcement
  - by filtering inappropriate for updates (unpredictable)
  - by annotations checks fast but updates require maintaining annotations
  - by queries no annotations, but expensive checks
- Static enforcement
  - no dependence on data, but incomplete

#### Dynamic



 $insert(n_2,T)$ ?

**Allowed** 

#### Nurse(\$wn,\$uid):

 $R_1 \leftarrow +insert(//patient//*,*)$ 

matches R<sub>1</sub>

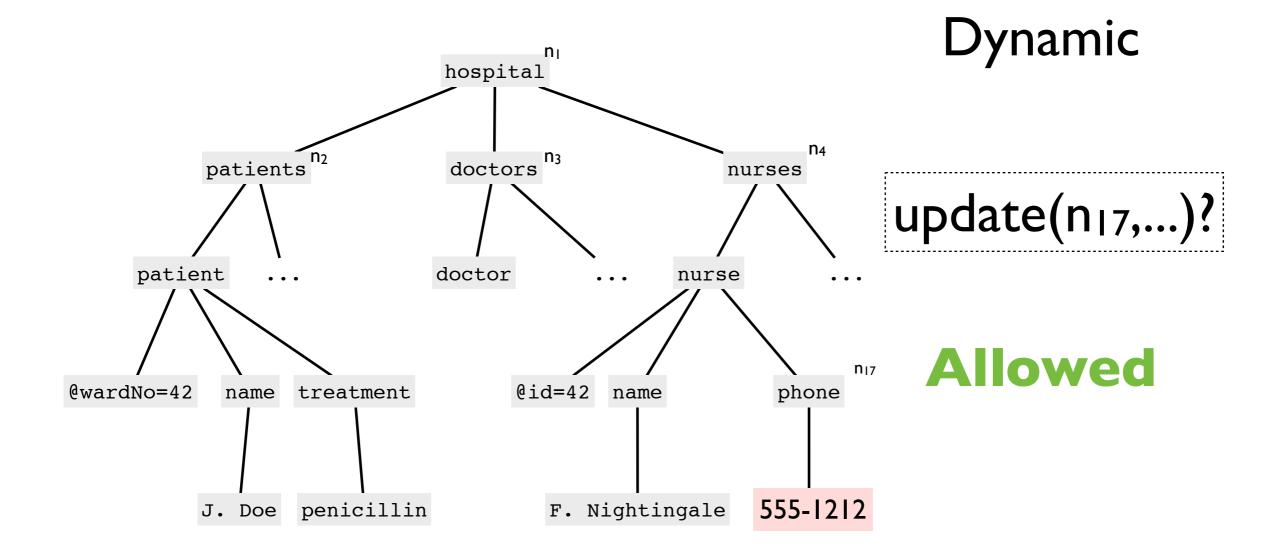
 $R_2: +update(//patient[@wardNo = \$wn]/*, *)$ 

 $R_3: +update(//nurse@id = uid]/phone/*, text()$ 

 $R_4$ :  $-insert(//*, \mathtt{treatment})$ 

 $R_5$ : -update(//treatment, \*)

does not match R<sub>4</sub>,R<sub>5</sub>



#### Nurse(\$wn,\$uid):

 $R_1: +insert(//patient//*,*)$   $R_2: +undata(//patient/@usandNe - $c$ 

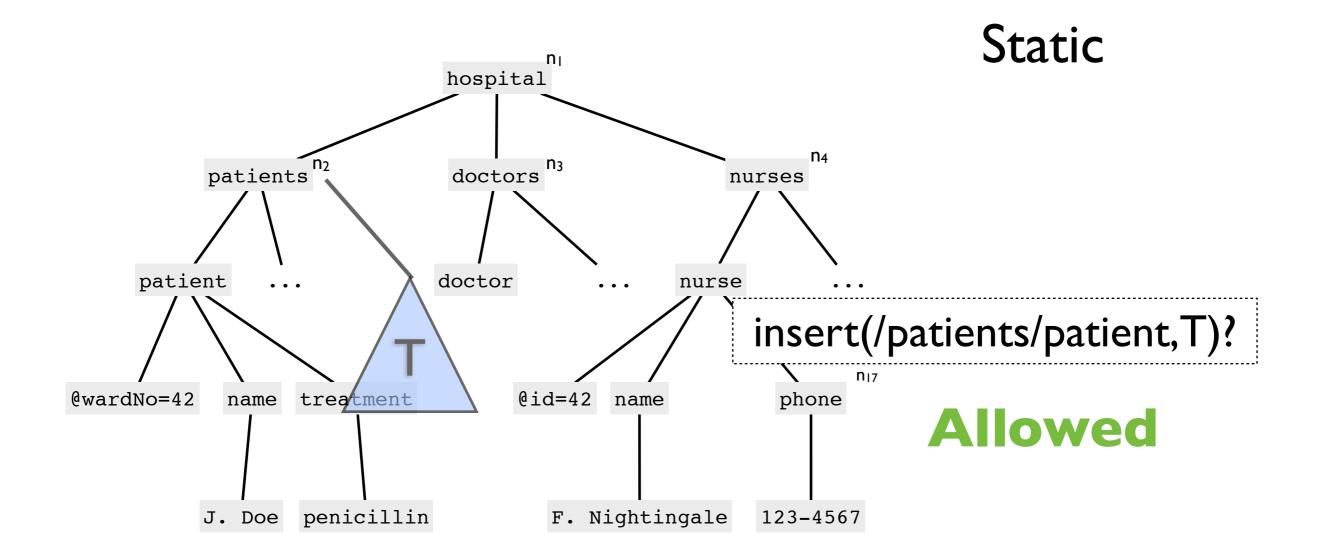
 $R_2: +update(//patient[@wardNo = $wn]/*, *)$ 

 $R_3 \leftarrow +update(//nurse[@id = \$uid]/phone/*, text())$  matches  $R_3$ 

 $R_4$ :  $-insert(//*, \mathtt{treatment})$ 

 $R_5$ : -update(//treatment,\*)

does not match R4,R5



```
Nurse($wn, $uid):
```

 $R_1 \leftarrow +insert(//patient//*,*)$ 

 $R_2: +update(//patient[@wardNo = $wn]/*, *)$ 

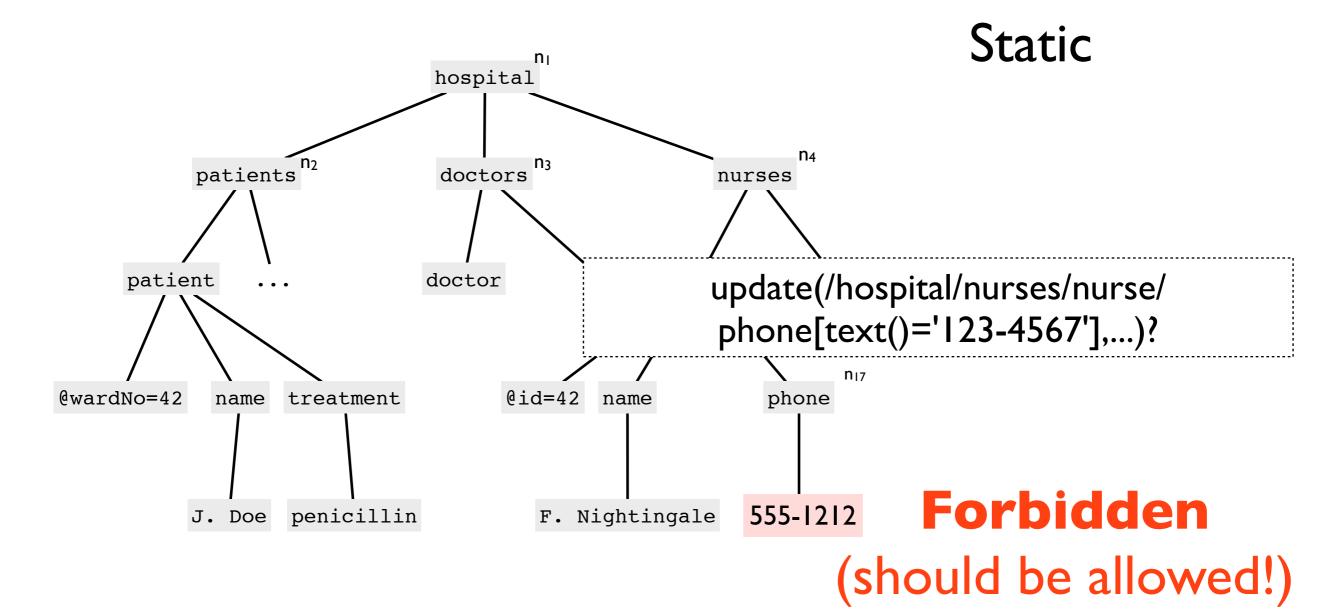
 $R_3: +update(//nurse@id = uid]/phone/*, text()$ 

 $R_4$ :  $-insert(//*, \mathtt{treatment})$ 

 $R_5$ : -update(//treatment,\*)

#### contained in R<sub>1</sub>

does not overlap R4,R5



#### Nurse(\$wn,\$uid):

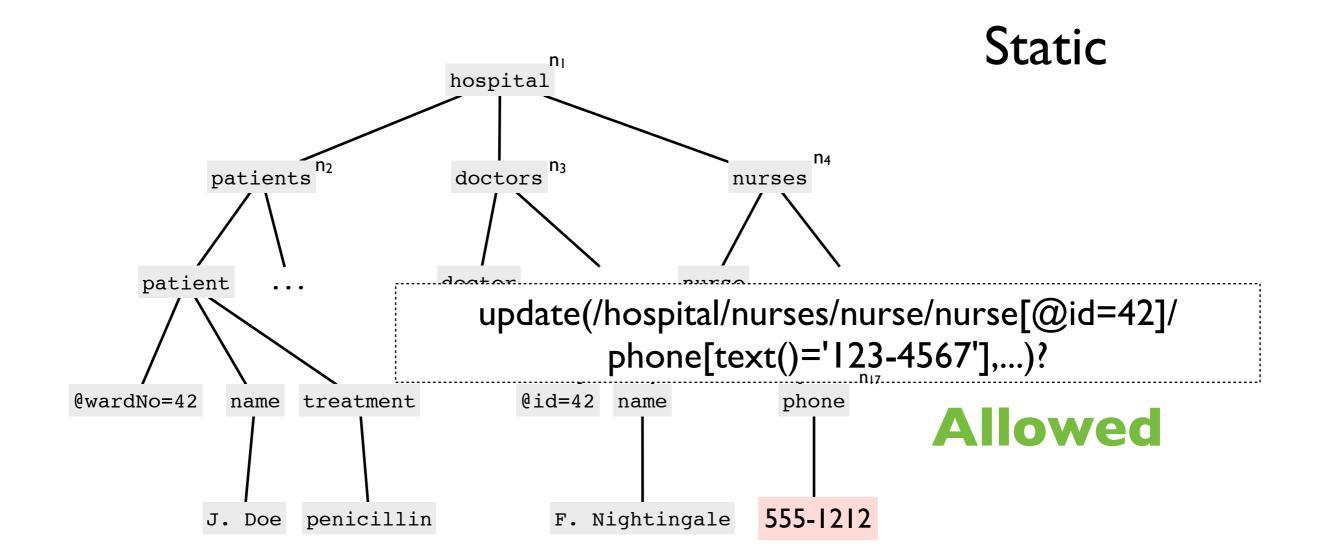
 $R_1: +insert(//patient//*,*)$ 

 $R_2: +update(//patient[@wardNo = $wn]/*, *)$ 

 $R_3 \leftarrow +update(//\text{nurse}[@id = \$uid]/\text{phone}/*, text())$  not contained in  $R_3$ 

 $R_4$  : -insert(//\*, treatment)

 $R_5$ -update(//treatment, \*) does not overlap R<sub>4</sub>,R<sub>5</sub>



#### Nurse(\$wn,\$uid):

 $R_1: +insert(//patient//*,*)$ 

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 $R_4$  : -insert(//\*, treatment)

 $R_5$ -update(//treatment, \*) does not overlap R<sub>4</sub>,R<sub>5</sub>

## Question

- Static checking is always sound
  - all accepted updates are dynamically allowed
- but **incomplete**:
  - but may reject some updates that should be allowed
- **Key problem:** Given a policy language  $\mathcal{P}$  and update language  $\mathcal{U}$ 
  - When is static checking for updates from  $\mathcal U$  against policies from  $\mathcal P$  complete ?
- We call this property fairness
  - (to avoid confusion with other notions of completeness)
  - (but possibly introducing confusion with other notions of fairness...)

## This paper

- XPath-based policies
  - Policies allow "positive" and "negative" rules
  - Simple XACML-style conflict resolution/ default semantics
- Key insight: view update capabilities as forming basis for a topology
  - Then policy is fair if it denotes an **open set**

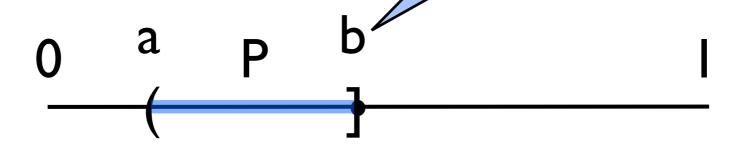
Forget XPath for a minute

suppose we wan

Requests specifi

Interval allowed

Fairness fails if there is a point s.t. every covering update request also goes outside P



## Background

XPath expressions

```
Paths p::= \alpha:: \phi \mid p/p' \mid p[q]

Filters q::= p \mid q \text{ and } q \mid @f = d \mid \text{true}

Axes \alpha::= \text{self} \mid \text{child} \mid \text{descendant} \mid \text{attribute}

Node tests \phi::= l \mid * \mid f \mid \text{text}()
```

Atomic updates

```
u ::= insert(n, T') \mid update(n, T') \mid delete(n)
```

Update capabilities

```
U ::= insert(p, \phi) \mid update(p, \phi) \mid delete(p)
```

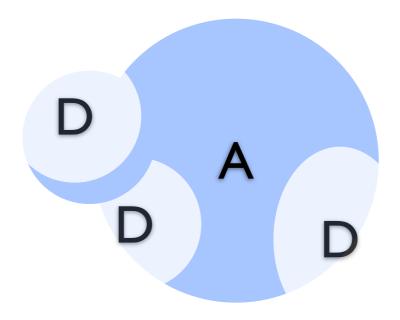
#### Policies

- P = (ds,cr,A,D)
  - A = allowed capabilities
  - D =denied capabilities
  - ds = default semantics (+ or -)
    - what to do if no rule applies
  - cr = conflict resolution policy (+ or -)
    - what to do if both *A* and *D* rule applies

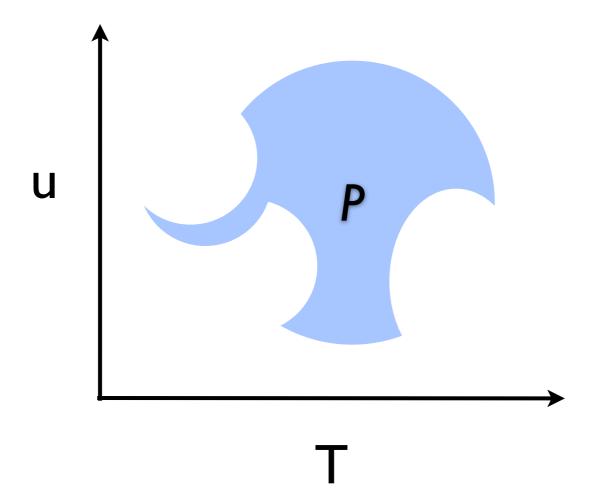
#### Semantics

- Conventional semantics  $[p](T) = \{n_1,...,n_k\}$
- Instead, take  $\langle p \rangle = \{(T,n) \mid n \in [p](T)\}$ 
  - a "point" (T,n) is a tree T with a designated node n
  - essentially a "tree pattern" with only child edges

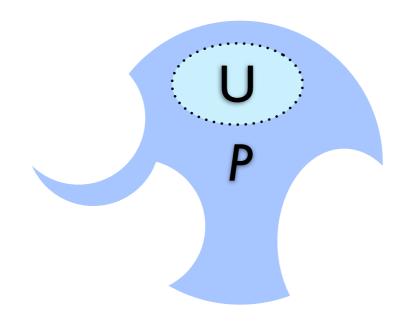
- Simple case (-,-, A,D) only "delete(p)"
  - policy = positive rules negative rules.



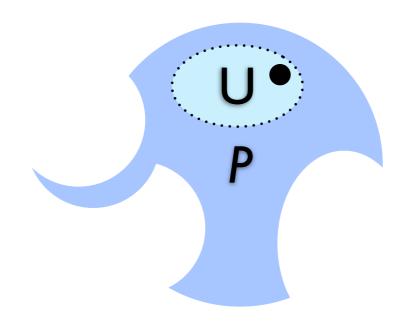
- Think of  $\langle P \rangle$  as 2-dimensional region
  - x-axis: trees, y-axis: atomic updates



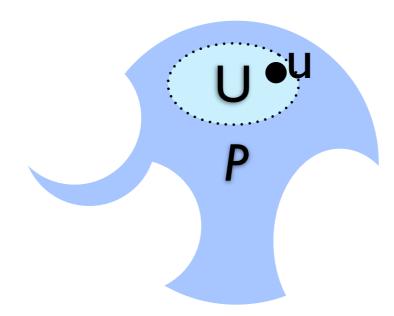
 Basic open sets = sets definable by update capabilities



Openness means each point is in an open neighborhood contained in P



• Fairness means each atomic update is contained in an update capability *U* contained in *P* 



• (U contained in P == statically allowed)

#### Definition

- P is fair (with respect to updates in  $\mathcal{U}$ ) if and only if
  - for every (T,u) in  $\langle P \rangle$ , there exists  $U \in \mathcal{U}$  such that (T,u) in  $\langle U \rangle \subseteq \langle P \rangle$
- equivalently:
  - P is open in the topology generated by the sets  $\langle U \rangle$
  - (note: need to show these sets form a basis, which they do for all examples we care about)

#### Results

- We consider two scenarios:
- $\mathscr{P} = XP^{(/,//,*)}$  ( $\mathscr{U} = XP^{(/)}$  or larger)
  - All policies are open / fair
  - (the basic open sets form a partition)
- $\mathscr{P} = XP^{(/,//,*,[])}$  ( $\mathscr{U} = XP^{(/,[])}$  or larger)
  - All policies with **only positive filters** are open/fair
  - Checking fairness in general (for  $\mathcal{U} = XP^{(/,[])}$ ) is coNP-complete

#### XP(/,//,\*)

 Key idea: show each path is = to union of linear path sets (basic open sets)

```
\begin{split} \mathsf{LP}(\mathsf{self} :: \phi) &= \{\mathsf{self} :: l \mid l \in \llbracket \phi \rrbracket \} \\ \mathsf{LP}(\mathsf{child} :: \phi) &= \{\mathsf{child} :: l \mid l \in \llbracket \phi \rrbracket \} \\ \mathsf{LP}(\mathsf{descendant} :: \phi) &= \mathsf{LP}(\mathsf{child} :: *)^* \cdot \mathsf{LP}(\mathsf{child} :: \phi) \\ \mathsf{LP}(p/p') &= \mathsf{LP}(p) \cdot \mathsf{LP}(p') \end{split}
```

- The basic open sets partition the space of (T,n)'s, hence all open sets are also closed
  - hence finite boolean combinations are always open

#### **XP**(/,//,\*,[])

- Linear path sets no longer suffice
  - /a[b] not open w.r.t. linear path basis
- Instead, consider filter path sets

```
\begin{array}{rcl} \mathsf{FP}(ax :: \phi) & = & \mathsf{LP}(ax :: \phi) \\ & \mathsf{FP}(p/p') & = & \mathsf{FP}(p) \cdot \mathsf{FP}(p') \\ & \mathsf{FP}(p[q]) & = & \{p'[q'] \mid p' \in \mathsf{FP}(p), q' \in \mathsf{FP}^{\mathsf{Q}}(q)\} \\ & \mathsf{FP}^{\mathsf{Q}}(p) & = & \mathsf{FP}(p) \\ & \mathsf{FP}^{\mathsf{Q}}(q_1 \text{ and } q_2) & = & \{q_1' \text{ and } q_2' \mid q_1' \in \mathsf{FP}^{\mathsf{Q}}(q), q_2' \in \mathsf{FP}^{\mathsf{Q}}(q')\} \\ & \mathsf{FP}^{\mathsf{Q}}(\mathsf{true}) & = & \{\mathsf{true}\} \end{array}
```

#### **XP**(/,//,\*,[])

- Again, all paths denote open sets (taking filter path sets to be open)
- But complements not necessarily open
  - /a[b] open, but not /a /a[b]
  - "can witness presence of b but not absence"
- Proof: filter path sets are closed under homomorphisms, and /a - /a[b] is not
- (NB. Adding negation /a[not(b)] would help but make containment much harder.)

## Complexity of fairness

- Question: Given policy P over  $XP^{(/,//,*,[])}$ , is it fair (w.r.t  $\mathcal{U} = XP^{(/,[])}$ )?
- Hardness:
  - Reduce from coNP-hardness of Path containment (Miklau & Suciu 2004)
  - $p \sqsubseteq p' \Leftrightarrow /*[p] /*[p']$  open (in fact empty)
  - $\Leftrightarrow$  (-,-,{/\*[p]},{/\*[p']}) fair

## Complexity of fairness

- Upper bound: need to show that unfairness has a small (polynomial size) counterexample
- Basic idea: similar to coNP argument for XPath containment [Miklau & Suciu 2004]
  - assume a witness is given (consisting of T, T' and homomorphism)
  - shrink to polynomial-size while preserving witness property

## Complexity of enforcement

- In general, enforcing policy statically requires solving
  - overlap: PTIME for XP<sup>(/,//,\*,[])</sup>
  - containment: coNP-complete for XP<sup>(/,//,\*,[])</sup>
- However,  $p \sqsubseteq p'$  can be solved in PTIME if p has a bounded number of // steps
  - i.e. if we restrict updates to have small number of // steps (which is reasonable).
  - again, drawing on Miklau & Suciu's results

#### Extensions

#### Attributes

- seem straightforward but need to take uniqueness into account
- negative attribute filters may be OK & would be useful

#### Schemas

- complicates containment, overlap tests
- Richer classes of XPath-based capabilities & policies
  - increasing expressiveness typically makes fairness easier (cf. negation) but increases complexity of static analysis

#### Conclusions

- Fine-grained XML access control can be expensive to enforce dynamically
- In general, static enforcement is incomplete
- Fortunately, it is complete in common cases
  - polynomial time static enforcement also possible
  - checking fairness can be expensive in general
- Analysis of policy fairness problem reveals an interesting connection between topology
  - should be applicable to other settings also